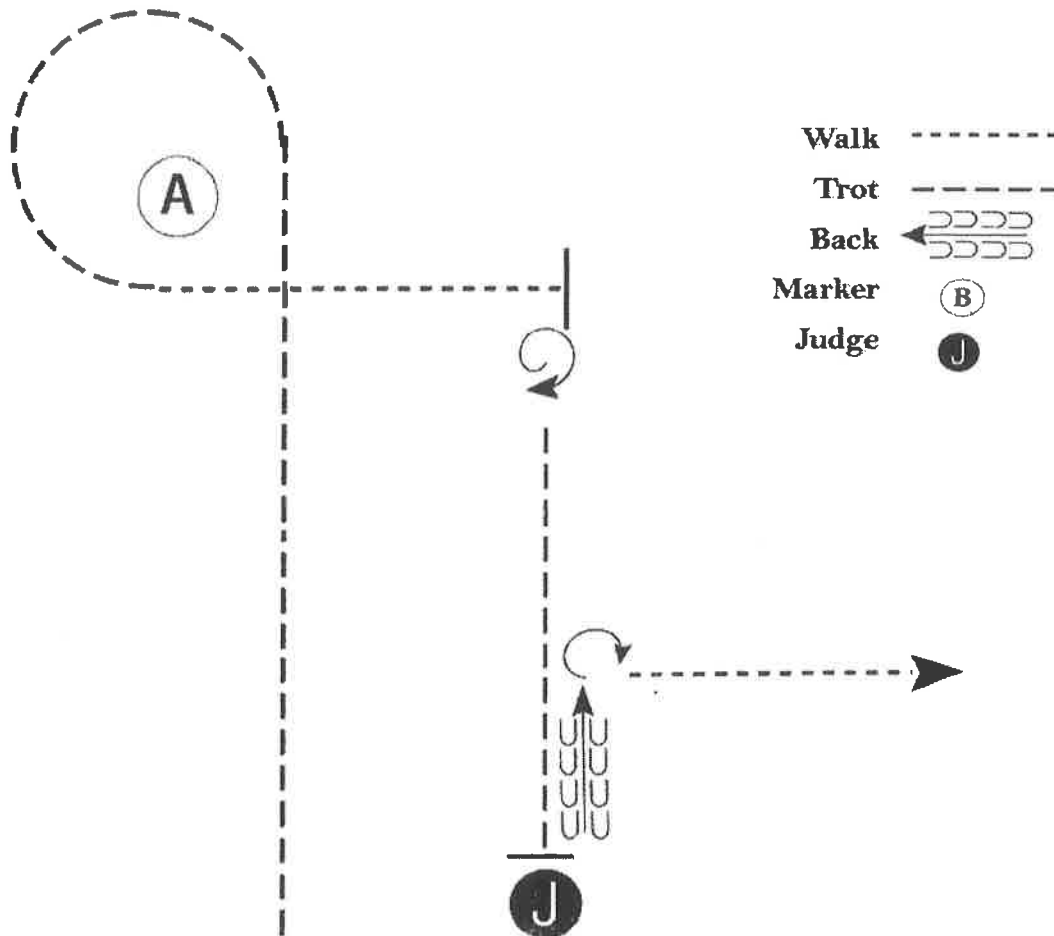


Showmanship

All Youth/Amateur



Be ready even with the judge.

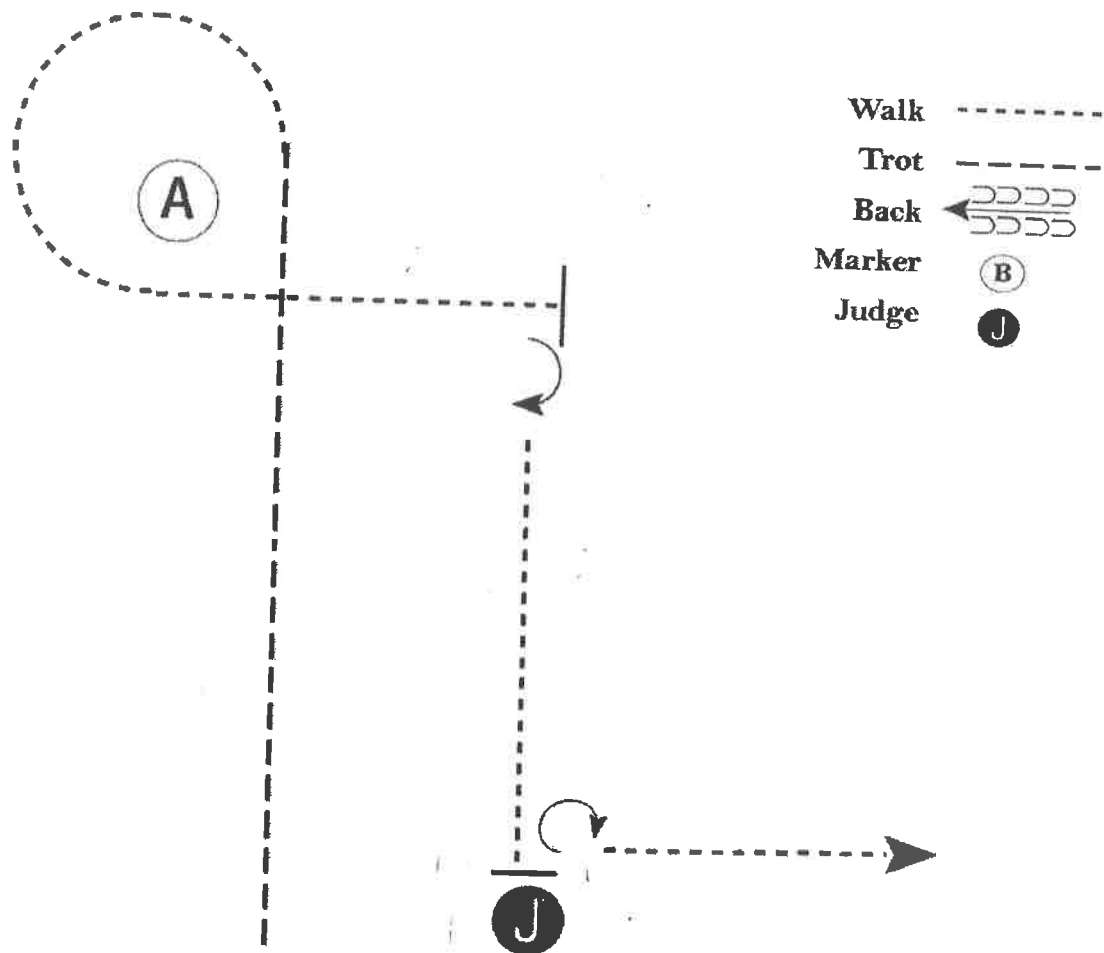
1. Trot to and around A.
2. Walk to A until even with judge, stop.
3. Perform a 450 degree turn.
4. Trot to judge, stop.
5. Set up for inspection.
6. Inspection.
7. When dismissed, back one horse length
8. Perform a 270 degree turn and walk straight away.

Soyez prêt à égalité avec le juge

1. Trot jusqu'à et autour de A.
2. Marcher jusqu'à égalité avec le juge, arrêt.
3. Pivote de 450 degrés.
4. Trot jusqu'au juge, arrêt.
5. Placer pour inspection.
6. Inspection.
7. Au signal du juge/maître de piste, reculer d'environ 1 longueur de cheval
8. Pivote de 270 degrés et marcher droit devant.

Showmanship

Walk Trot



Be ready even with the judge.

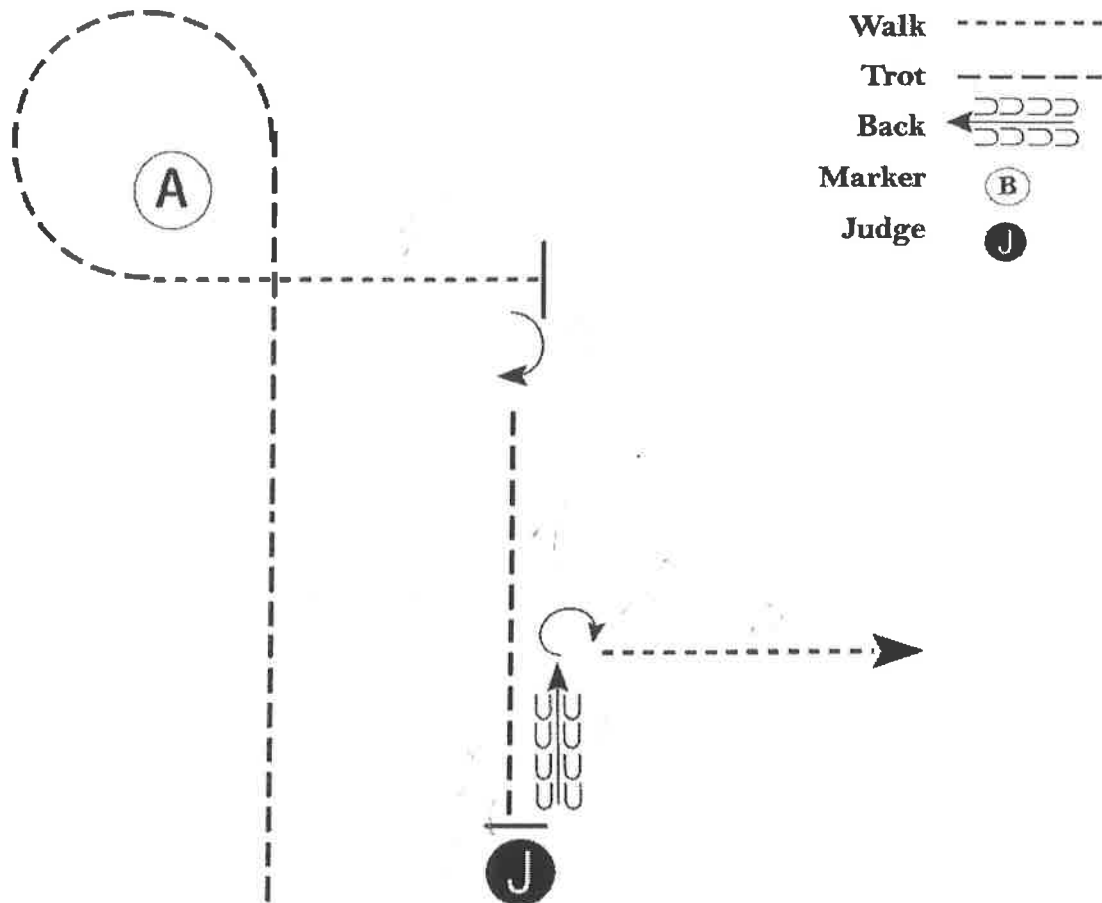
1. Trot to A.
2. Walk around A until even with judge, stop.
3. Perform a 90 degree turn.
4. Walk to judge, stop.
5. Set up for inspection.
6. Inspection.
7. When dismissed, perform a 270 degree turn and walk straight away.

Soyez prêt à égalité avec le juge

1. Trot jusqu'à A.
2. Marcher autour de A jusqu'à égalité avec le juge, arrêt.
3. Pivot de 90 degrés.
4. Marcher jusqu'au juge, arrêt.
5. Placer pour inspection.
6. Inspection.
7. Au signal du juge/maître de piste, pivot de 270 degrés et marcher droit devant.

Showmanship

All Level 1/Novice



Be ready even with the judge.

1. Trot to and around A.
2. Walk from A until even with judge, stop.
3. Perform a 90 degree turn.
4. Trot to judge, stop.
5. Set up for inspection.
6. Inspection.
7. When dismissed, back one horse length
8. Perform a 270 degree turn and walk straight away.

Soyez prêt à égalité avec le juge

1. Trot jusqu'à et autour de A.
2. Marcher jusqu'à égalité avec le juge, arrêt.
3. Pivot de 90 degrés.
4. Trot jusqu'au juge, arrêt.
5. Placer pour inspection.
6. Inspection.
7. Au signal du juge/maître de piste, reculer d'environ 1 longueur de cheval
8. Pivot de 270 degrés et marcher droit devant.

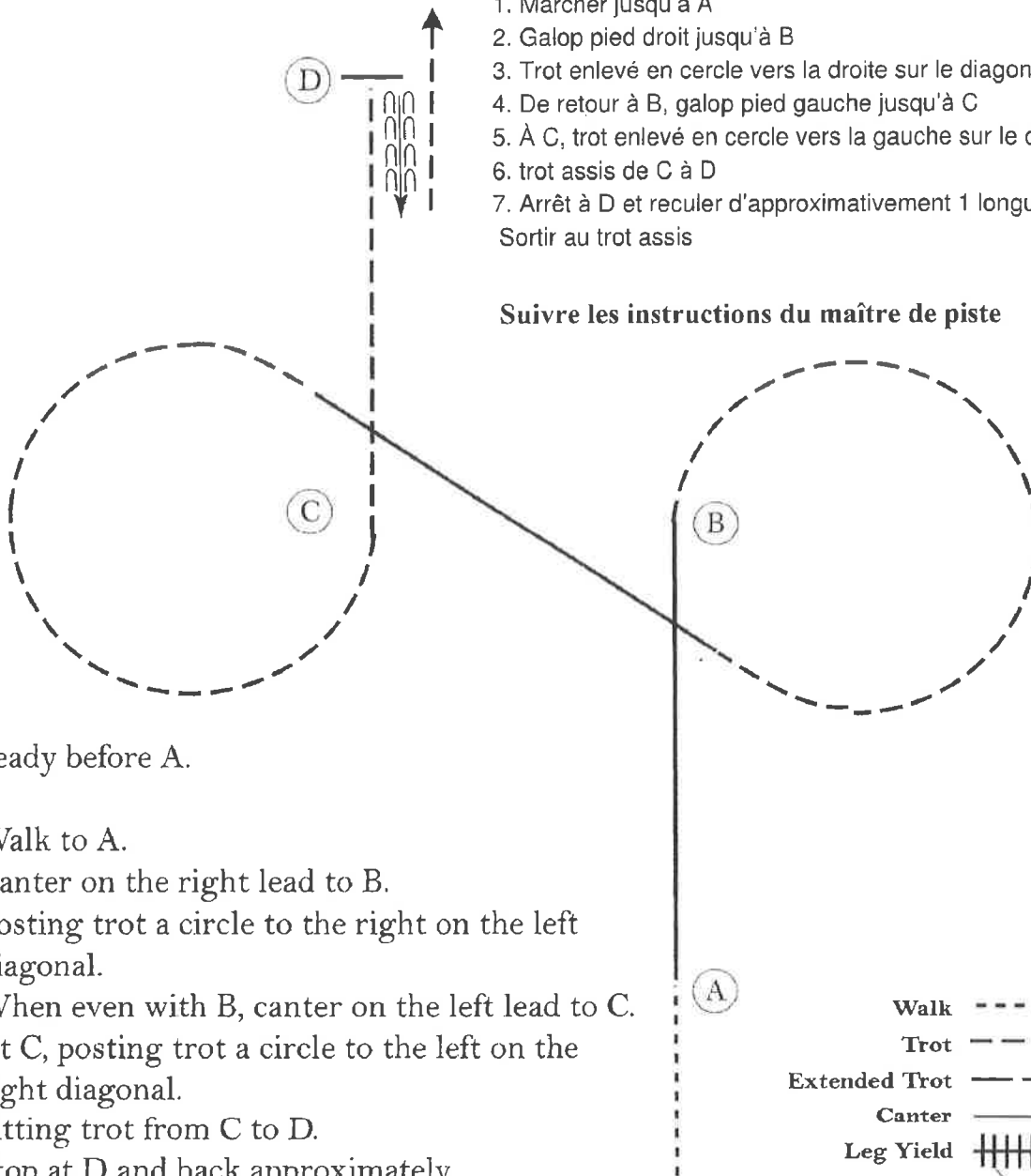
Hunt Seat Equitation (L1 Youth and L1 Amateur)

Show Date: _____

Soyez prêt avant A

1. Marcher jusqu'à A
 2. Galop pied droit jusqu'à B
 3. Trot enlevé en cercle vers la droite sur le diagonal gauche
 4. De retour à B, galop pied gauche jusqu'à C
 5. À C, trot enlevé en cercle vers la gauche sur le diagonal droit
 6. trot assis de C à D
 7. Arrêt à D et reculer d'approximativement 1 longueur de cheval
- Sortir au trot assis

Suivre les instructions du maître de piste



Be ready before A.

1. Walk to A.
2. Canter on the right lead to B.
3. Posting trot a circle to the right on the left diagonal.
4. When even with B, canter on the left lead to C.
5. At C, posting trot a circle to the left on the right diagonal.
6. Sitting trot from C to D.
7. Stop at D and back approximately one horse length.

Exit at a sitting trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ← ← ← ←
Hand Gallop	-----

[HSE/2-41]

Pattern Provided by:

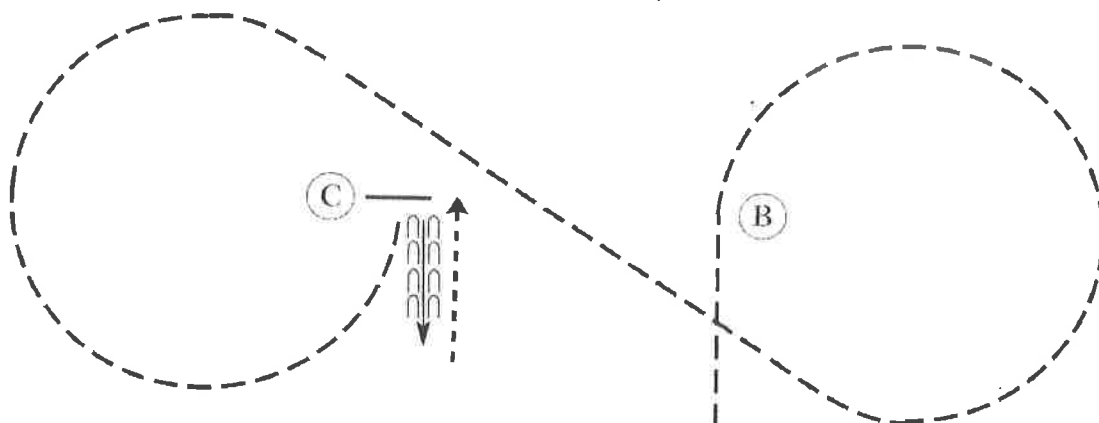
Judaes

Hunt Seat Equitation (Small Fry, L1 Amateur W/T, and L1 Youth W/T)

Show Date.

Soyez prêt avant A

1. Marcher jusqu'à A
 2. Trot assis jusqu'à B
 3. À B, trot en cercle vers la droite sur le diagonal gauche
 4. À mi-chemin de C, changement de diagonal
 5. Trot enlevé sur le diagonal droit jusqu'à et autour de C
 6. Arrêt à C et reculer d'approximativement 1 longueur de cheval
- Sortir au pas Suivre les instructions du maître de piste.

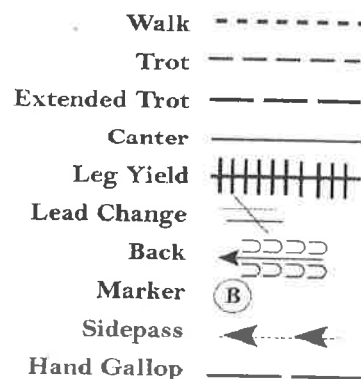


Be ready before A.

1. Walk to A.
2. Sitting trot to B.
3. At B, trot a circle to the right on the left diagonal.
4. When halfway to C, change diagonals.
5. Posting trot on the right diagonal to and around C.
6. Stop at C and back approximately one horse length.

Exit at a walk.

Follow the instructions of your ring steward.



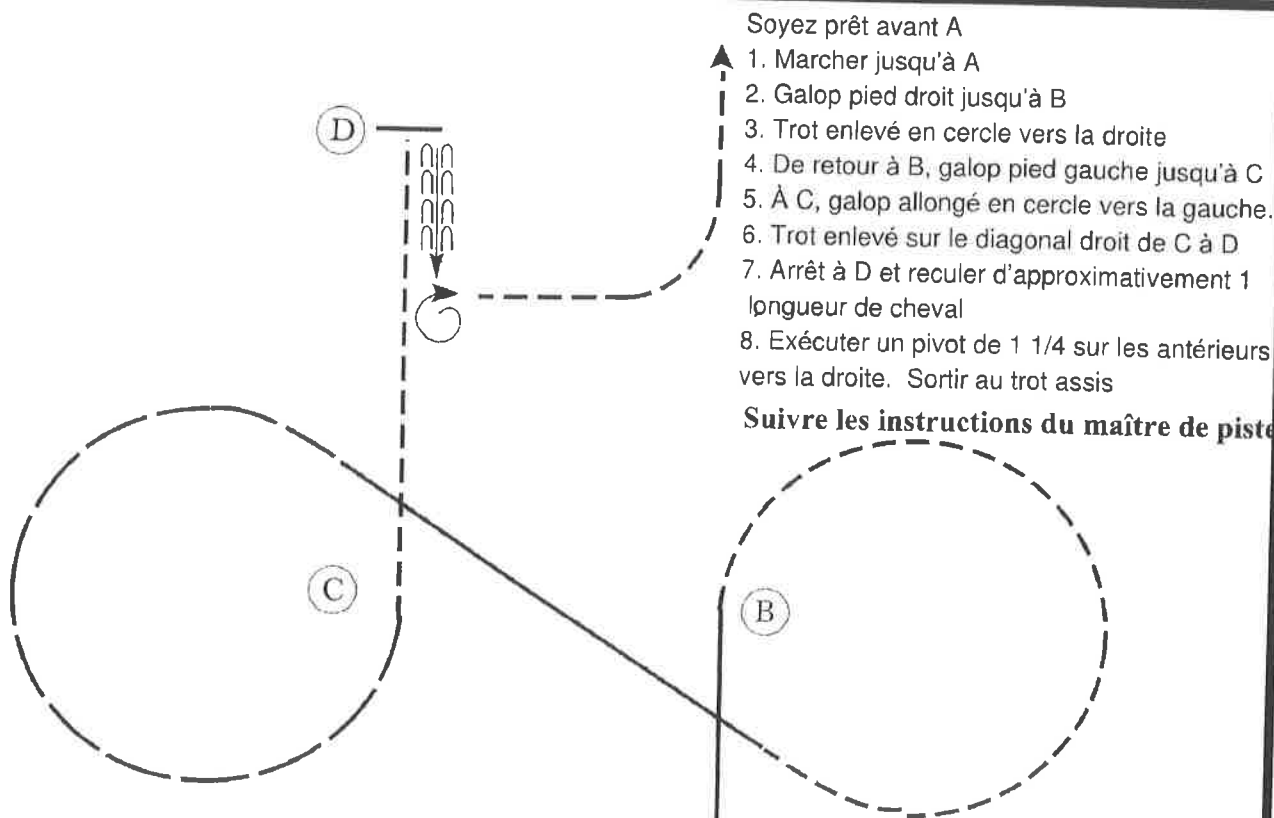
Pattern Provided by:

Judaes

[HSE/WT-41]

Hunt Seat Equitation (Youth, Amateur, and Select Amateur)

Show Date: _____



Soyez prêt avant A

1. Marcher jusqu'à A
2. Galop pied droit jusqu'à B
3. Trot enlevé en cercle vers la droite
4. De retour à B, galop pied gauche jusqu'à C
5. À C, galop allongé en cercle vers la gauche.
6. Trot enlevé sur le diagonal droit de C à D
7. Arrêt à D et reculer d'approximativement 1 longueur de cheval
8. Exécuter un pivot de 1 1/4 sur les antérieurs vers la droite. Sortir au trot assis

Suivre les instructions du maître de piste

Be ready before A.

1. Walk to A.
2. Canter on the right lead to B.
3. Posting trot a circle to the right.
4. When even with B, canter on the left lead to C.
5. At C, hand gallop a circle to the left.
6. Trot on the right diagonal from C to D.
7. Stop at D and back approximately one horse length.
8. Perform a 1 1/4 turn to the right on the forehand.

Exit at a sitting trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	
Leg Yield	
Lead Change	
Back	←←←←←
Marker	(B)
Sidepass	←---→
Hand Gallop	=====

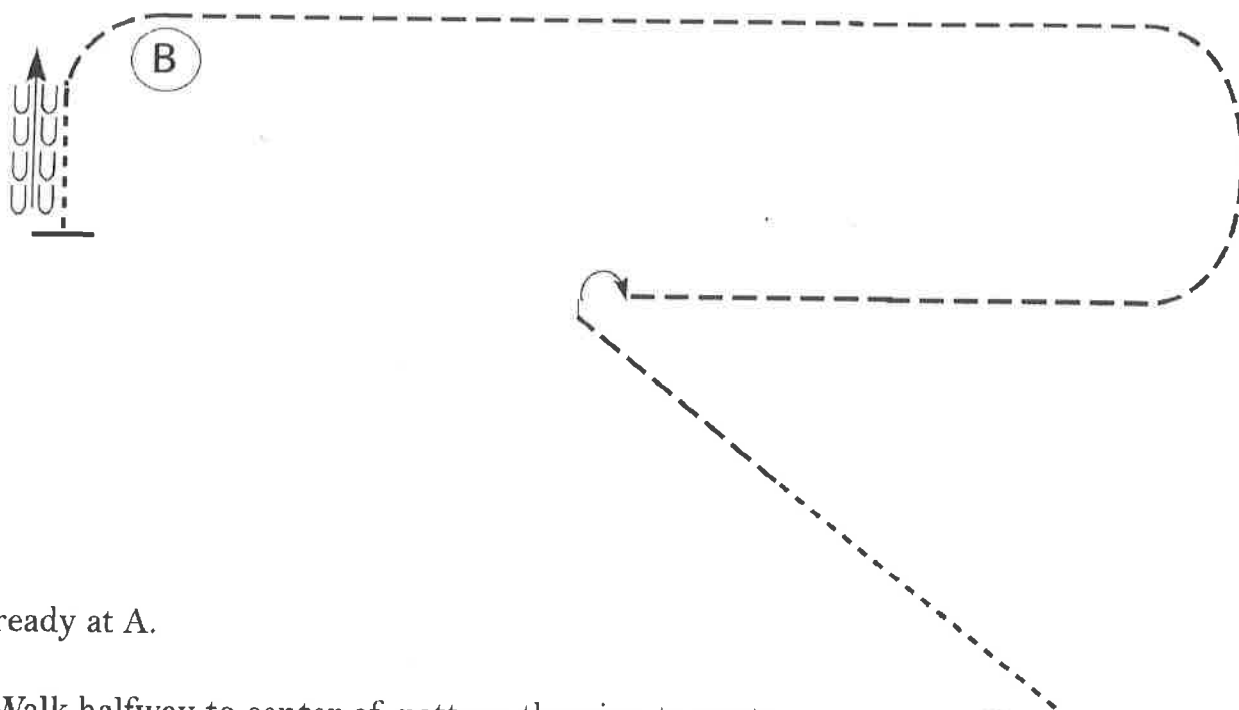
Pattern Provided by:

Judaes

[HSE/3-41]

Western Horsemanship (Small Fry, L1 Am W/T, L1 Youth W/T)

Show Date: _____



Be ready at A.

1. Walk halfway to center of pattern then jog to center.
2. Stop in center of pattern and perform a slight turn right.
3. Jog in a half circle towards B as shown.
4. Jog around B.
5. Break to the walk and walk one horse length.
6. Stop and back approximately one horse length.
7. Exit at a walk or jog.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

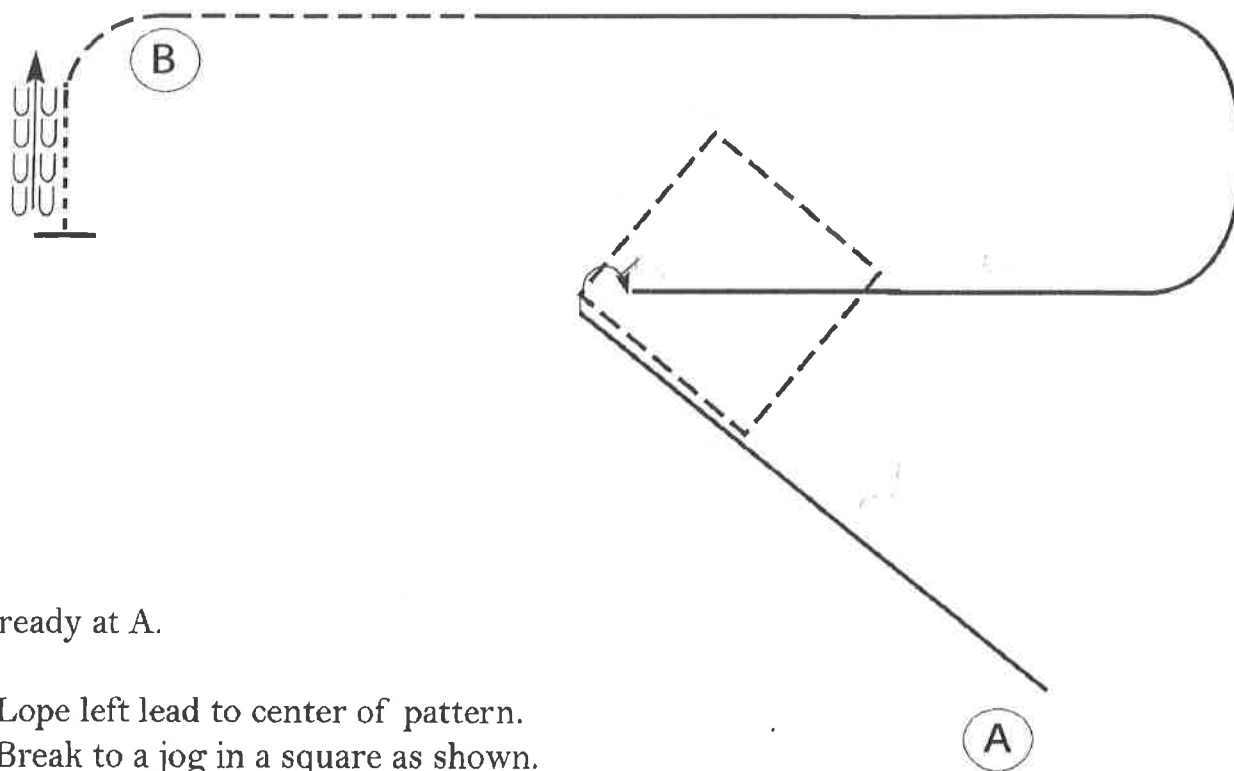
Pattern Provided by:

Judaes

[WH/WT-105]

Western Horsemanship (L1 Youth and L1 Amateur)

Show Date: _____



Be ready at A.

1. Lope left lead to center of pattern.
2. Break to a jog in a square as shown.
3. Stop in center of pattern and perform a slight turn right.
4. Lope on the left lead towards B as shown.
5. Break to the jog when 20 feet from B. Jog around B.
6. Break to the walk and walk one horse length.
7. Stop and back approximately one horse length.
8. Exit at a walk or jog.

Follow the instructions of your ring steward.

Walk
Jog
Extended Jog
Lope
Lead Change 
Back 
Marker (B)

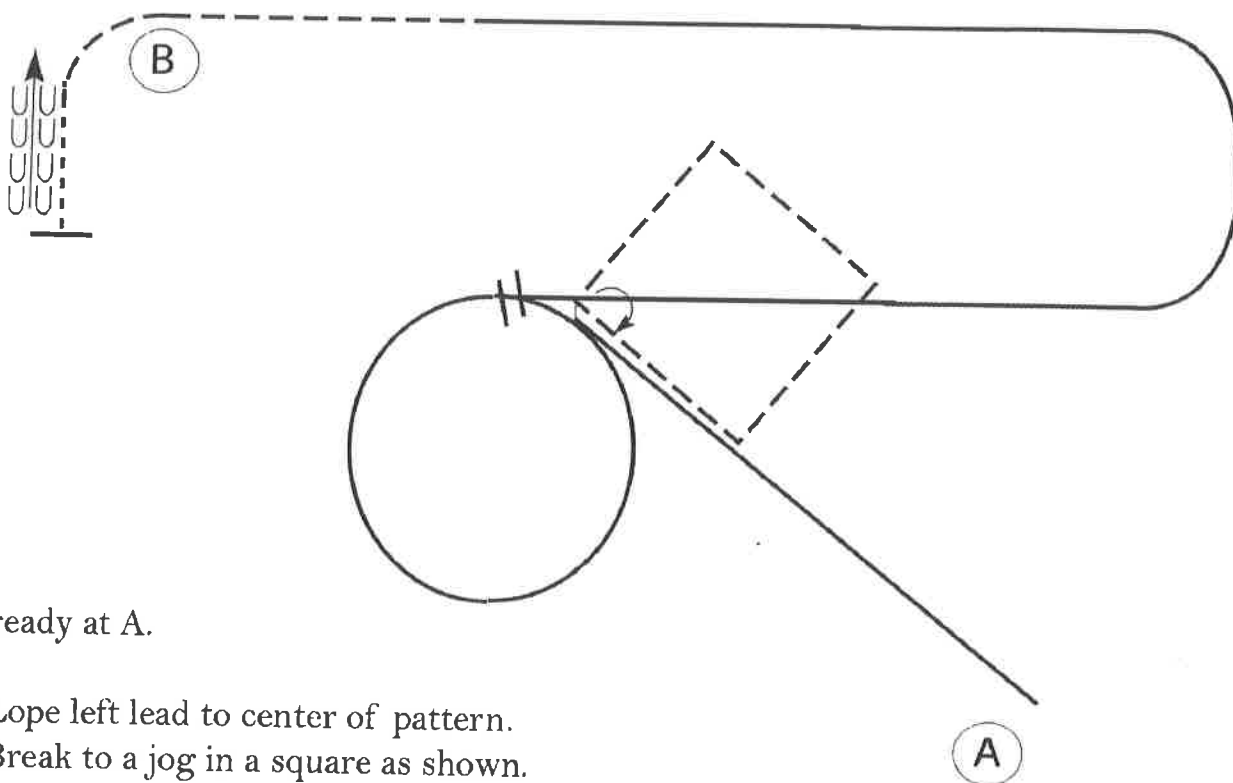
Pattern Provided by:

Judaes

[WH/1-105]

Western Horsemanship (Youth, Amateur, and Select Amateur)

Show Date: _____



Be ready at A.

1. Lope left lead to center of pattern.
2. Break to a jog in a square as shown.
3. Stop in center of pattern and perform a right rollback.
4. Lope a right lead circle as shown.
5. As you close circle, change leads (simple or flying).
6. Lope towards B as shown.
7. Break to the jog when 20 feet from B. Jog around B.
8. Break to the walk and walk one horse length.
9. Stop and back approximately one horse length.
10. Exit at a walk or jog.

Follow the instructions of your ring steward.

Walk -----
 Jog - - - - -
 Extended Jog - - - - -
 Lope |||||
 Lead Change 
 Back 
 Marker (B)

Pattern Provided by:

Judaes

[WH/2-105]

Ranch Riding (All Ranch Riding)

Show Date: .

OPTIONAL
CATTLE

START

1. Walk
2. Extended trot
3. Walk
4. Stop, side pass log left
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

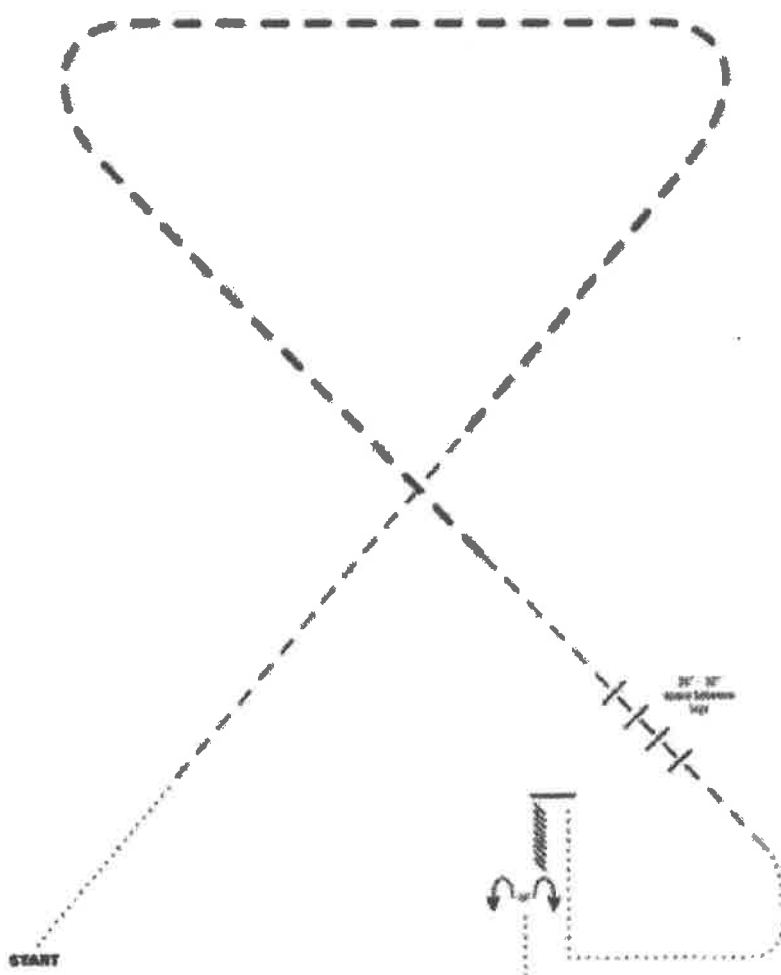
1. Pas
2. Trot allongé
3. Pas
4. Arrêt, pas de côté à gauche sur la barre
5. Trot
6. Galop Pied droit
7. Galop allongé (pied droit)
8. Revenir au galop régulier et changer de pied (décomposé ou à la volée)
9. Galop pied gauche
10. Arrêt et reculer
11. Pivot de 180 degrés à droite
12. Trot

[RR/AQHA-10]

Pattern Provided by:

Judaes

Ranch Riding Walk Trot



LEGEND	
.....	Walk
- - - - -	Trot
—————	Extended trot
—————	Stop
—————	Back
—————	180° turn
—————	Head change

1. Marcher
2. Trotter
3. Allonger le trot
4. Trotter par-dessus les perches
5. Marcher
6. Arrêter
7. Reculer
8. Effectuer un pivot de 180° (1/2 tour) vers l'une ou l'autre des directions
9. Marcher

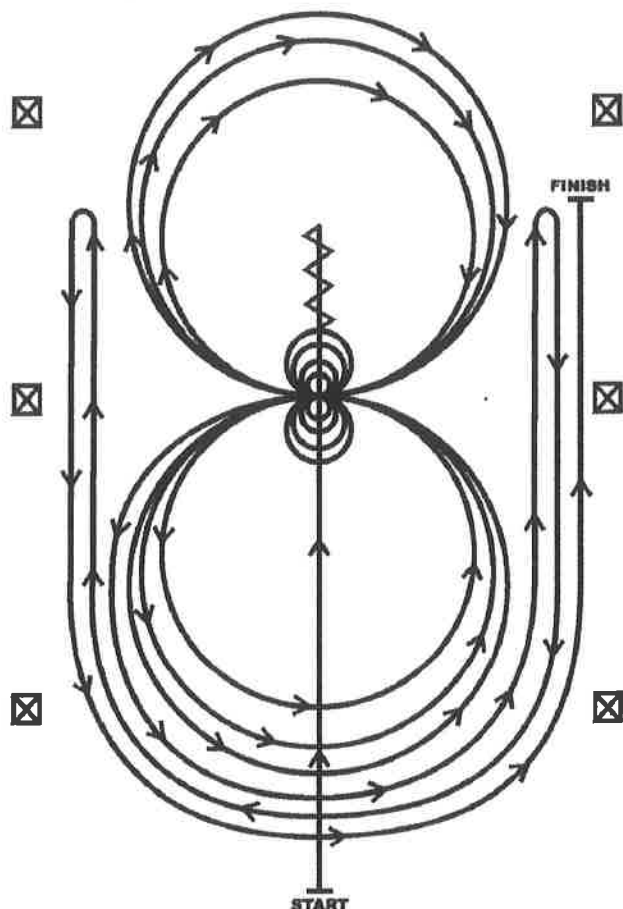
1. Walk
2. Trot
3. Extended trot
4. Trot over logs
5. Walk
6. Stop
7. Back
8. 180° (1/2) turn either direction
9. Walk

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Reining (All Reining)

Show Date:

REINING PATTERN 9



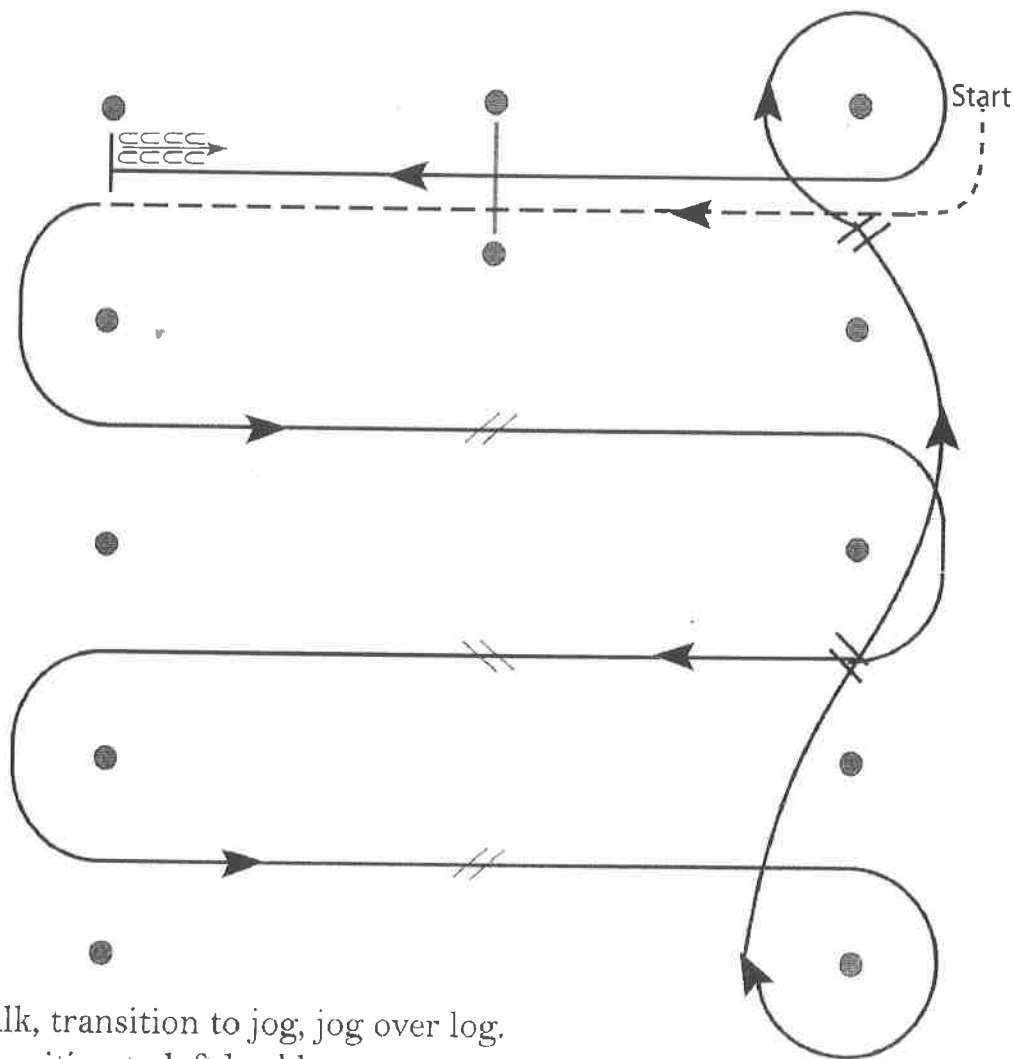
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

[R/AQHAP-9]

Pattern Provided by:

Western Riding (L1 Open Green, L1 Amateur, L1 Youth)

Show Date: _____



1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

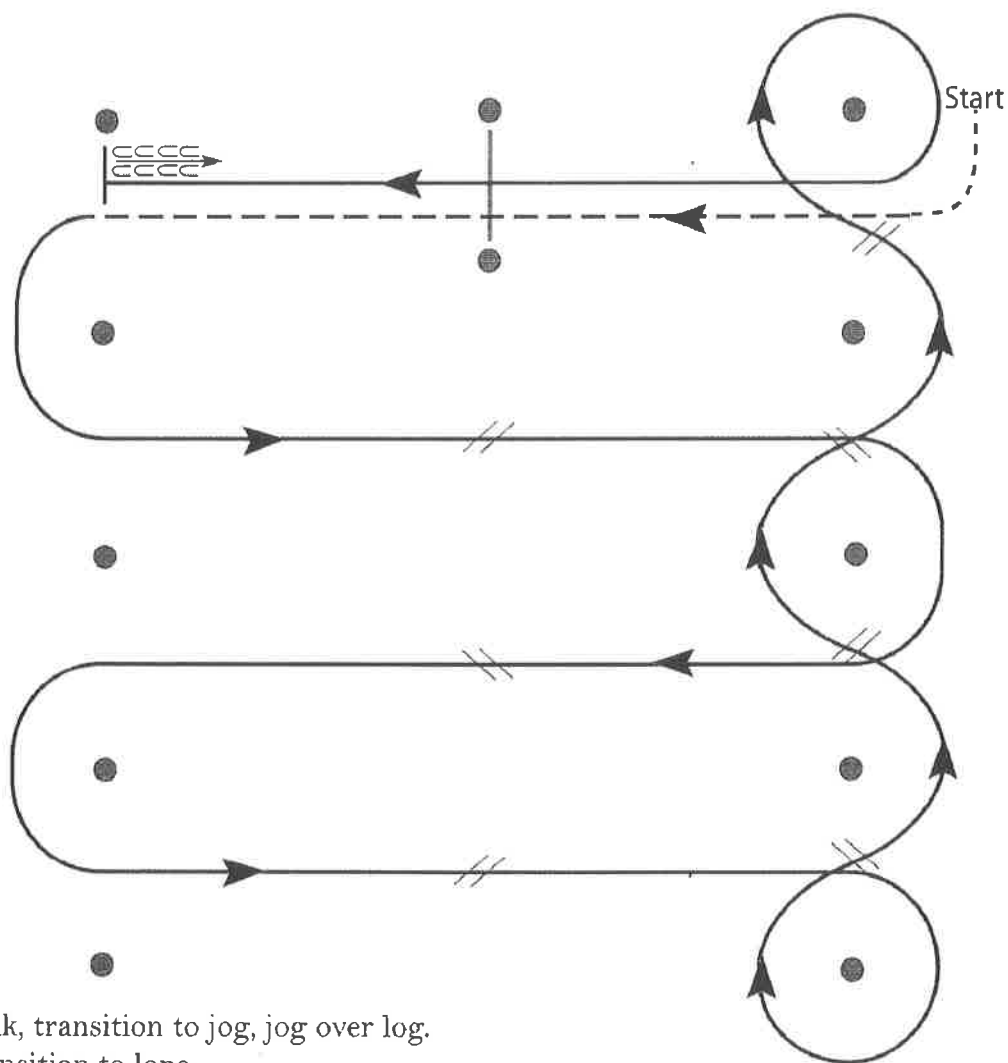
Pattern Provided by:

Judaes

[WR/GP-2]

Western Riding (Open, Amateur, and Youth)

Show Date: _____



1. Walk, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope log.
11. Lope, stop and back.

Pattern Provided by:

Judaes

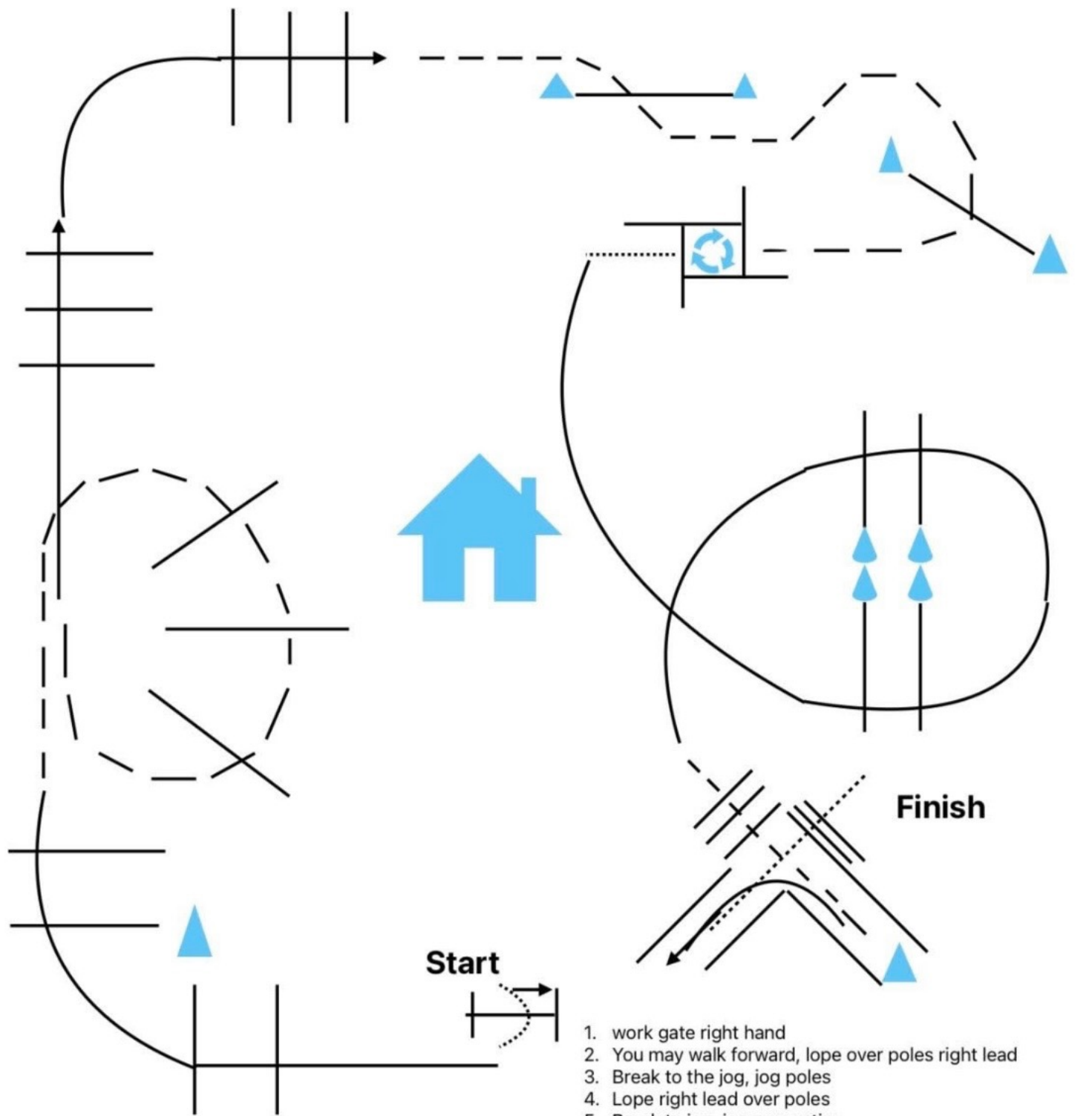
[WR/OP-2]

[illegible]

1. From gate, lope left lead over log.
2. Walk over the logs and bridge to stop
3. Side pass right over log, back into chute
4. Trot out of chute, trot over logs and continue to drag. Stop.
5. Drag to the right at the trot, return to original location.
(Youth to carry object)
6. Lope right lead down arena and around loop shown
7. Walk to gate and stop, left hand gate.
8. Extended Trot serpentine through bushes,
9. Collect and stop in box.
10. 360 to the right, walk out.

ALL Trail

Walk Trot- Jog where lope



1. work gate right hand
2. You may walk forward, lope over poles right lead
3. Break to the jog, jog poles
4. Lope right lead over poles
5. Break to jog, jog serpentine
6. Stop or break to the walk. walk into box, spin 360 either direction. walk out of box.
7. Lope left lead over poles
8. Break to jog, jog over poles into chute. Stop.
9. Back through chute.
10. Walk out of poles